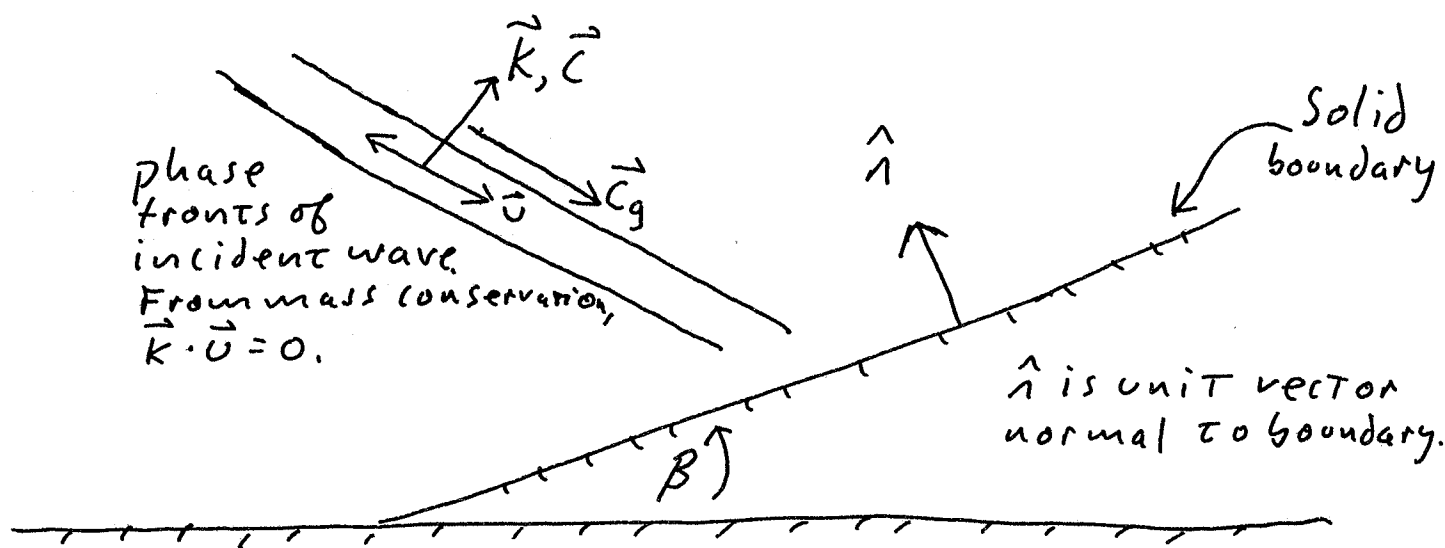


Reflection of small-scale internal gravity waves from a sloping solid boundary (e.g. mountain range).



Put origin of coord system on the bdry. Then for any location \vec{x} on the boundary:

$$\boxed{\vec{x} \cdot \vec{n} = 0} \text{ for } \vec{x} \text{ on the boundary.}$$

What is the nature of the wave reflection?

The whole disturbance is a linear superposition (sum) of the incident wave and the reflected wave (assuming the waves behave linearly \rightarrow "small amplitude").

\therefore The impermeability condⁿ becomes:

sum of incident and reflected waves must have 0 normal velocity at all points on the boundary at all times.

Velocity associated w/ incident wave:

$$\vec{u}_I = \vec{\alpha}_I \cos(\vec{k}_I \cdot \vec{x} - \omega_I \tau)$$

where $\vec{\alpha}_I$ is a vector velocity amplitude.

Velocity associated with reflected wave:

$$\vec{U}_R = \alpha_R \cos(\vec{k}_R \cdot \vec{x} - \omega_R \tau + \delta)$$

where δ is any possible phase shift of reflected wave w.r.t. incident wave.

So impermeability condⁿ becomes:

$$\hat{n} \cdot (\vec{U}_I + \vec{U}_R) = 0 \quad \text{on boundary.}$$

$$\therefore \hat{n} \cdot \alpha_I \cos(\vec{k}_I \cdot \vec{x} - \omega_I \tau) + \hat{n} \cdot \alpha_R \cos(\vec{k}_R \cdot \vec{x} - \omega_R \tau + \delta) = 0 \quad \text{on boundary}$$

↑ now look at this term

We can always decompose a wavenumber into normal and tangential comp^s; so:

$$\vec{k}_I = \vec{k}_{In} + \vec{k}_{Is}$$

"n" = normal
"s" = tangential

$$\vec{k}_R = \vec{k}_{Rn} + \vec{k}_{Rs}$$

So, on the boundary:

$$\vec{k}_I \cdot \vec{x} = \underbrace{\vec{k}_{In} \cdot \vec{x}} + \vec{k}_{Is} \cdot \vec{x} = \vec{k}_{Is} \cdot \vec{x}$$

This is 0 on bdy since k_{In} is in \hat{n} dir, and $\hat{n} \cdot \vec{x} = 0$

similarly, $\vec{k}_R \cdot \vec{x} = \vec{k}_{Rs} \cdot \vec{x}$, plug in to impermeability:

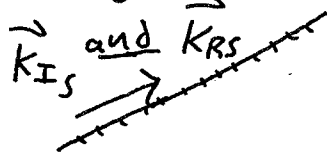
$$(\star) \quad \hat{n} \cdot \alpha_I \cos(\vec{k}_{Is} \cdot \vec{x} - \omega_I \tau) + \hat{n} \cdot \alpha_R \cos(\vec{k}_{Rs} \cdot \vec{x} - \omega_R \tau + \delta) = 0 \quad \text{on bndry.}$$

In order for (*) to be satisfied at all points \vec{x} on the boundary and at all times, must have:

(1) $\delta = 0$

(2) $\omega_I = \omega_R$ [freq of incident (reflected) waves same]

(3) $\vec{k}_{IS} = \vec{k}_{RS}$ [amount of wavenumber vector directed along boundary is the same]

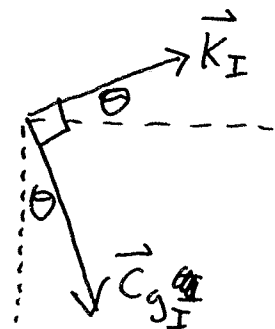
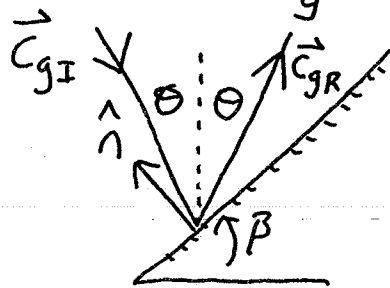


(4) $\vec{\alpha}_I \cdot \hat{n} = -\vec{\alpha}_R \cdot \hat{n}$ [comp of velocity amplitude normal to bdy is equal and opposite].

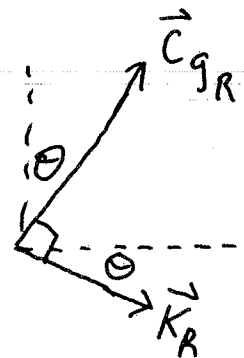
Statement (2) $\omega_I = \omega_R$ means $N \cos \theta_I = N \cos \theta_R$

$\therefore \cos \theta_I = \cos \theta_R$

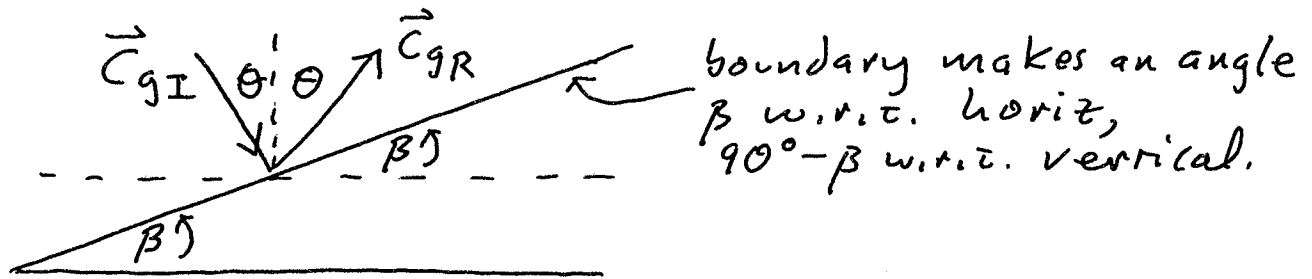
where θ is angle that \vec{k} (and \vec{c}) make w.r.t. horiz.
equivalently, θ " " " " \vec{c}_g makes w.r.t. vertical.



incident wave reflected wave

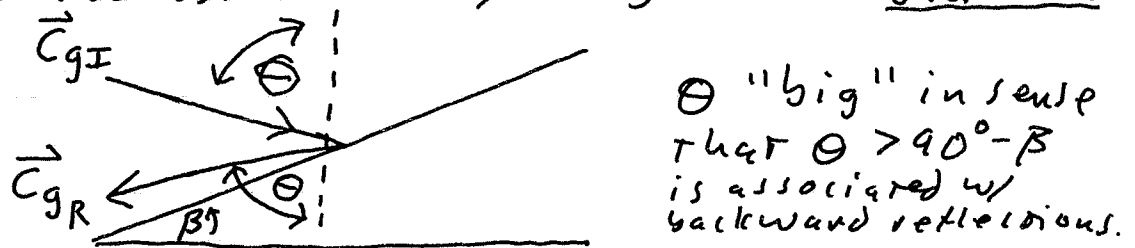


Not angle of incidence = angle of reflection.
 Now have: $\left. \begin{array}{l} \text{angle of } \vec{k}, \vec{c} \text{ w.r.t. horiz} \\ \text{angle of } \vec{c}_g \text{ w.r.t. vert} \end{array} \right\} \text{ same before and after reflection}$



Condⁿ for reflected wave to be parallel to boundary [\vec{c}_{gR} tangent to bdry] is that $\theta = 90^\circ - \beta$

If $\theta > 90^\circ - \beta$ then waves can't reflect forward (as drawn above). Instead, they reflect backward:

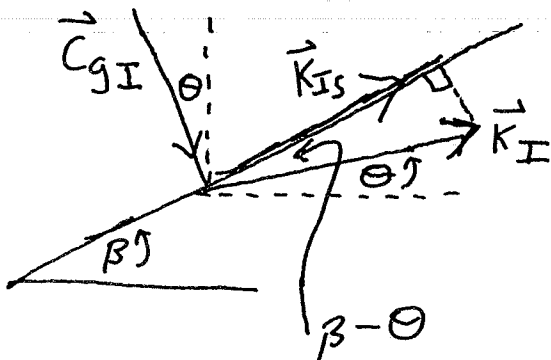


Get backward reflections for steep slopes (β large) or low frequency waves [since $\omega = N \cos \theta$ then, for fixed N , if ω is small then $\cos \theta$ is small $\therefore \theta$ is big]

Now look at implications of statement (3) [we'll examine it for forward reflections, but get same result for back reflect.]

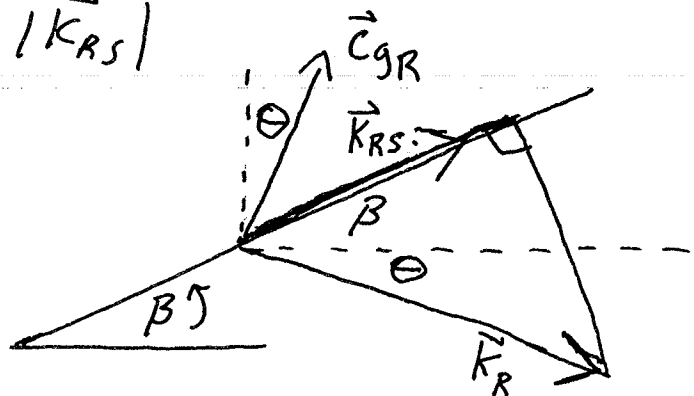
$$\vec{K}_{IS} = \vec{K}_{RS}$$

$$\therefore |\vec{K}_{IS}| = |\vec{K}_{RS}|$$



$$\therefore |\vec{K}_{IS}| = K_I \cos(\beta - \theta)$$

where $K_I = |\vec{K}_I|$



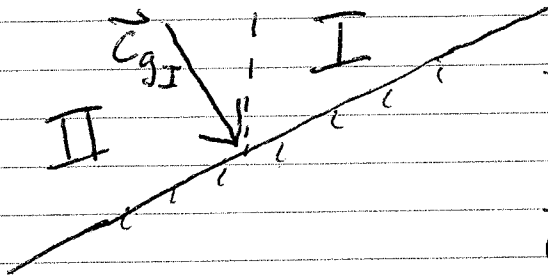
$$|\vec{K}_{RS}| = K_R \cos(\theta + \beta)$$

where $K_R = |\vec{K}_R|$

Previous formulas $|\vec{k}_{Is}| = k_I \cos(\beta - \theta)$

$$|\vec{k}_{Rs}| = k_R \cos(\theta + \beta)$$

were obtained for the scenario where:



incoming wave is

in region II, if an incoming wave was in region I the formulas would be somewhat different [and result would be different]

So, since $|\vec{k}_{Is}| = |\vec{k}_{Rs}|$

$$\therefore k_I \cos(\beta - \theta) = k_R \cos(\theta + \beta)$$

$$\therefore k_I (\cos\beta \cos\theta + \sin\beta \sin\theta) = k_R (\cos\theta \cos\beta - \sin\theta \sin\beta)$$

$$\therefore k_R = k_I \left(\frac{\cos\beta \cos\theta + \sin\beta \sin\theta}{\cos\theta \cos\beta - \sin\theta \sin\beta} \right)$$

behaves as $\frac{a+b}{a-b}$ where $a > 0$
 $b > 0$

$$\therefore k_R > k_I$$

\therefore wavenumber magnitude increases upon reflection (for incoming waves in region II)

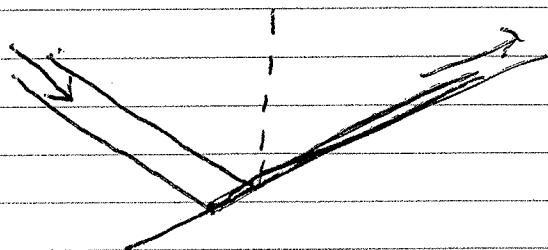
\therefore τ ^{de} increases \therefore shear increases.

Biggest possible value of K_R occurs when $\theta + \beta = 90^\circ$ [\vec{C}_{gr} tangent to bdry]

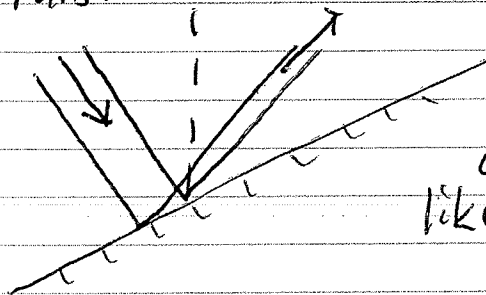
Then: $K_I \cos(\beta - \theta) = K_R \cos(\theta + \beta) \rightarrow 0$
not 0

So, since $\lambda_{ch,1}$ is finite and non zero must have $K_R \rightarrow \infty$

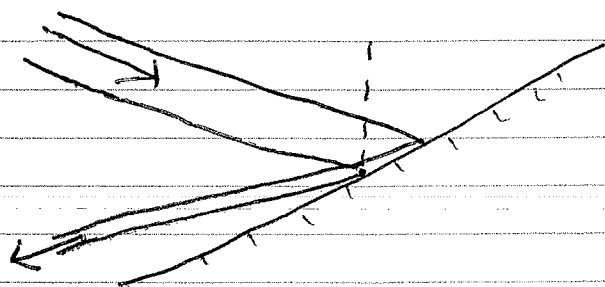
- ∴ $\lambda \rightarrow 0$
- ∴ very high shear
- ∴ get turbulence then frictional dissipation
- ∴ wave energy gets absorbed.



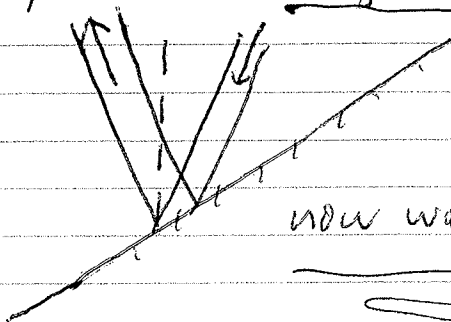
In general, for incoming waves in region II, beam reflects like this:



or like this:



while incoming waves in region I reflect like this:



now wavelength ↑ upon reflection!

lastly, mentioned that in oceans, near
coasts, can get backward reflections +
forward reflections + wave energy absorption
+ high shear + turbulence, etc;

ocean etc (internal waves can reflect off it)

